

André Sammut

Software Developer

A self-taught developer with a life-long interest in programming and a music production background



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📞 79466371

🌐 sammut.dev

🐙 github.com/Volfy

EDUCATION

BA (Hons) Music Production

BIMM Institute

09/2019 - 06/2022

Berlin, Germany

PERSONAL PROJECTS

Immersive VR Sound Experience (03/2022 - 05/2022)

- Inspired by Marc Auge's Non-Places and built with Max/MSP and Oculus Quest, and IRCAM's spat5
- Uses a self-built modal synthesis engine and spatial audio to provide an interactive experience based on listener movement and speed
- A drone element changes based on position, while a melody plays generated by a cellular automata algorithm
- When the listener moves, a field recording plays, with its speed changing according to listener acceleration

Granular Vocoder Audio Plugin (09/2021 - 01/2022)

- Built with Max/MSP
- Uses granular synthesis to split audio signal before passing through a vocoder
- 800 downloads on MaxForLive.com

Amaro Builder Website (03/2023 - Present)

- MERN stack with Vite & Tailwind
- Intended to be used for developing Amaro, liqueur and syrup recipes

WORK EXPERIENCE

Senior Customer Service Agent

Vittoria Services

02/2019 - 08/2019

San Ġiljan, Malta

Customer Service Agent

Vittoria Services

09/2018 - 02/2019

San Ġiljan, Malta

SKILLS

React

Express

MongoDB

NodeJS

TailwindCSS

Max/MSP

HTML

CSS

JavaScript

Git

CERTIFICATES

Full Stack Open (01/2023 - Present)

Certificate of Completion for University of Helsinki MOOC course

LANGUAGES

English

Native or Bilingual Proficiency

Maltese

Native or Bilingual Proficiency

German

Limited Working Proficiency

Italian

Elementary Proficiency

INTERESTS

AI

BioTech

Fermentation

Liqueur Making

Music Production

Languages

Cooking

Reading